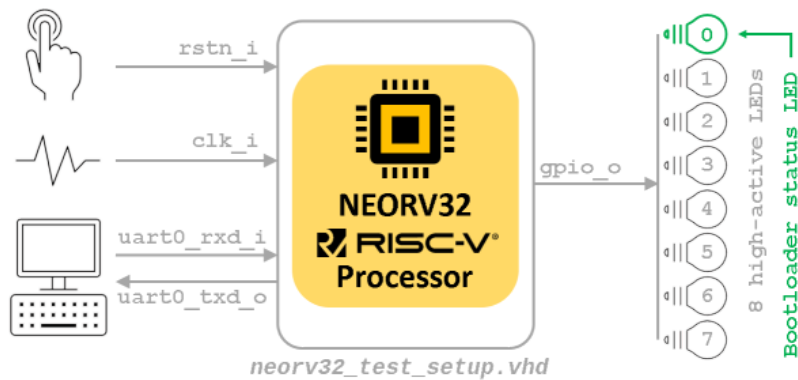


NEORV32 RISC-V on Digilent Basys3

This tutorial will guide you through implementing the RISC-V “neorv32” processor on the Digilent Basys3 FPGA board.



You can find additional information for the NEORV-32 microarchitecture in the following links

- [\[Datasheet\] The NEORV32 RISC-V Processor](#)
- [\[User Guide\] The NEORV32 RISC-V Processor](#)
- <https://github.com/stnolting/neorv32/tree/v1.11.0> Can't find link
- On eClass - Τμήμα Πληροφορικής | Embedded Systems | Έγγραφα

Hardware implementation [↗](#)

i Follow step 1 only if you are not using the provided VM

1. Download and unzip in a folder called neorv32

```
1 https://github.com/stnolting/neorv32/archive/refs/tags/v1.11.0.zip
```

Beautiful, we now have the source code for NEORV-32. Let's open Vivado to implement the processor

2. Open Vivado

For Linux

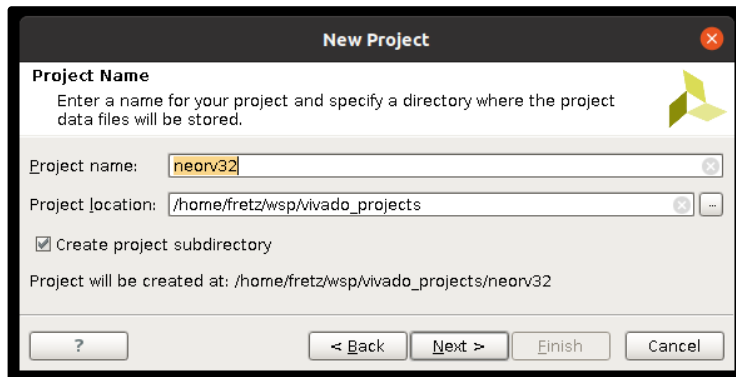
```
1 cd
2 cd wsp
3 mkdir -p vivado_projects
4 cd vivado_projects
5 source /opt/Xilinx/Vivado/2016.4/settings64.sh
6 vivado &
```

In MS Windows and the provided VM you open vivado by clicking the Vivado shortcut

3. Create a new project. Click from the Vivado menu File → New project and click on the next button

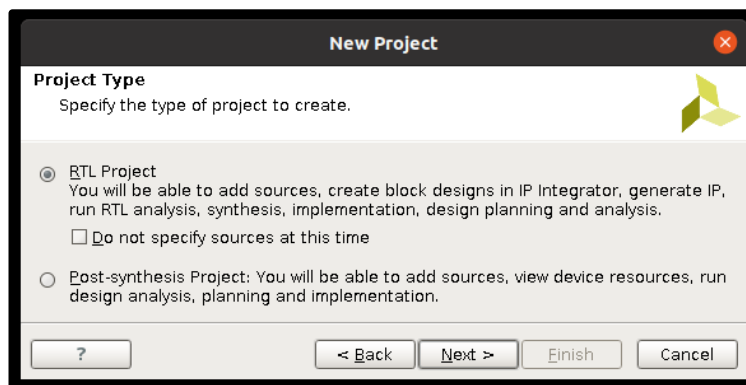


- Type neorv32 as the project name

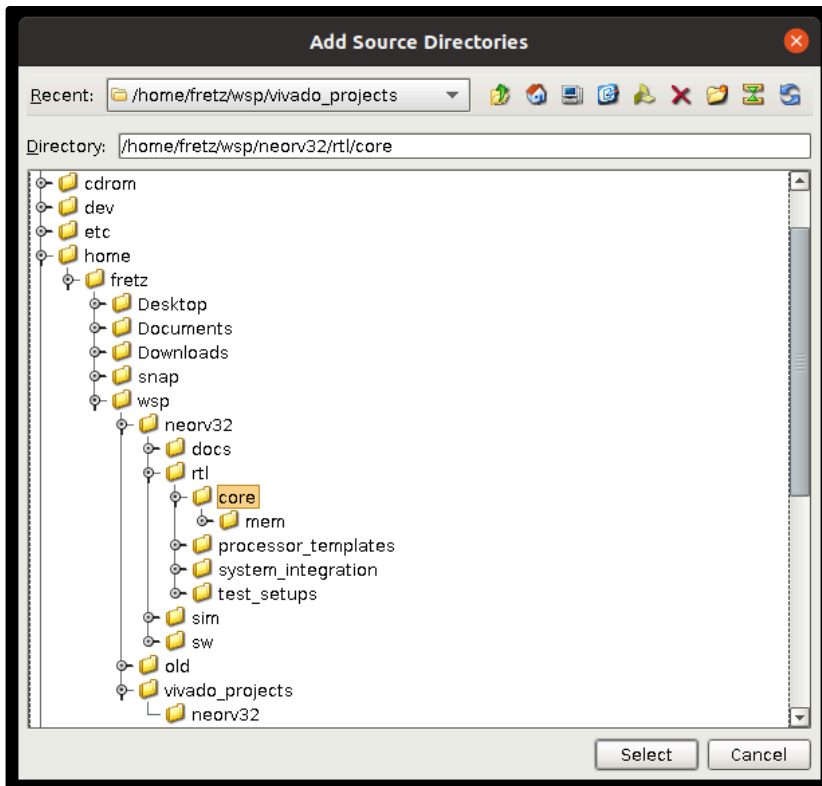


- Choose the RTL project

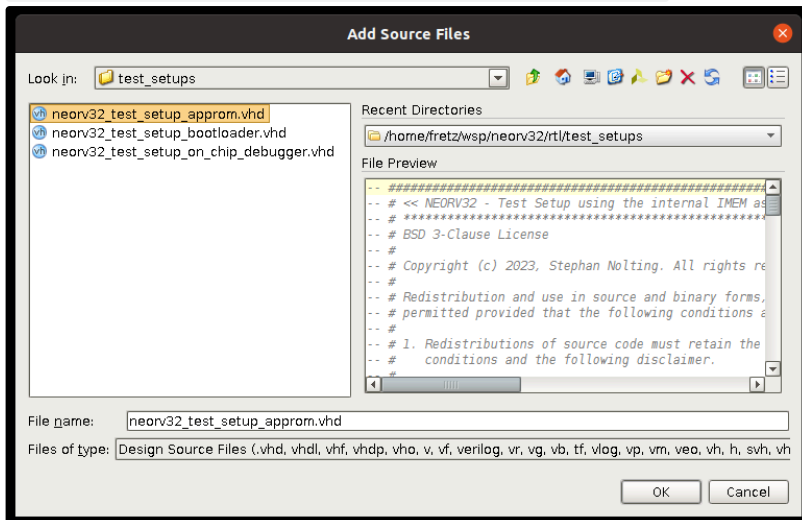
⚠ BE CAREFUL → Unselect the do not specify sources at this time



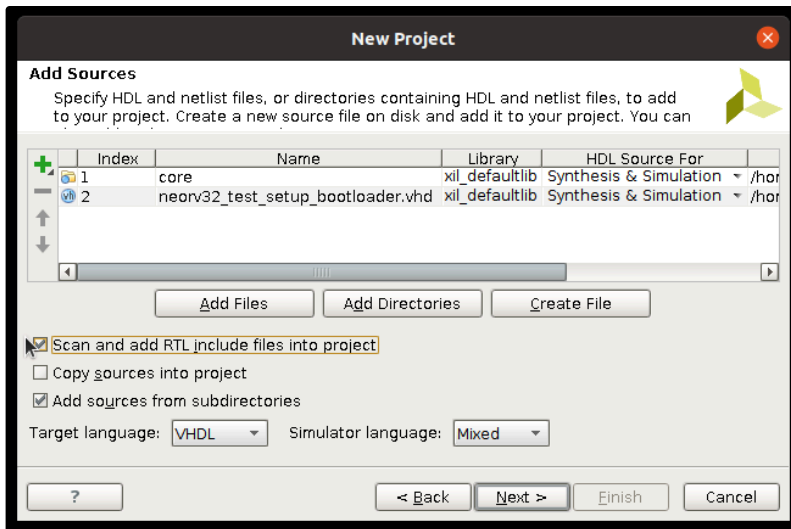
- Choose as target language **VHDL** and click on the **Add Directories** button to add the VHDL source code of the NEORV-32
- Choose the Directory → `neorv32/rtl/core/`



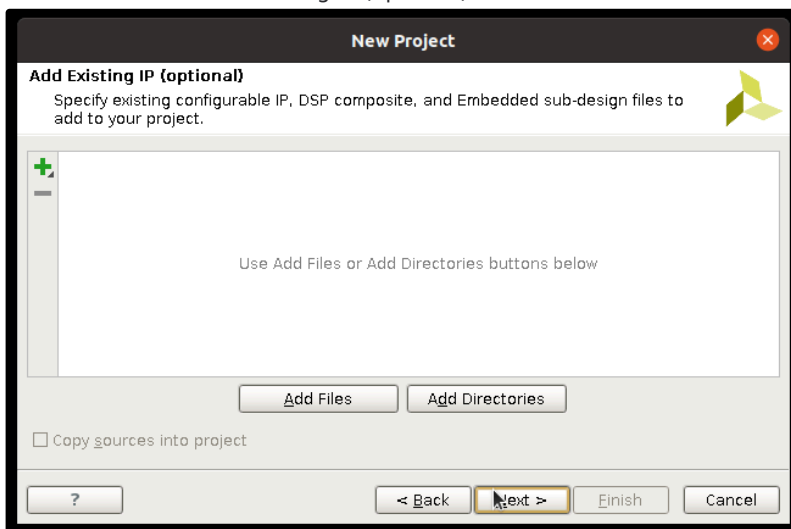
- Click on the **Add Files** button to add one more source code. Choose `neorv32/rtl/test_setups/neorv32_test_setup_bootloader.vhd` and click on the OK button



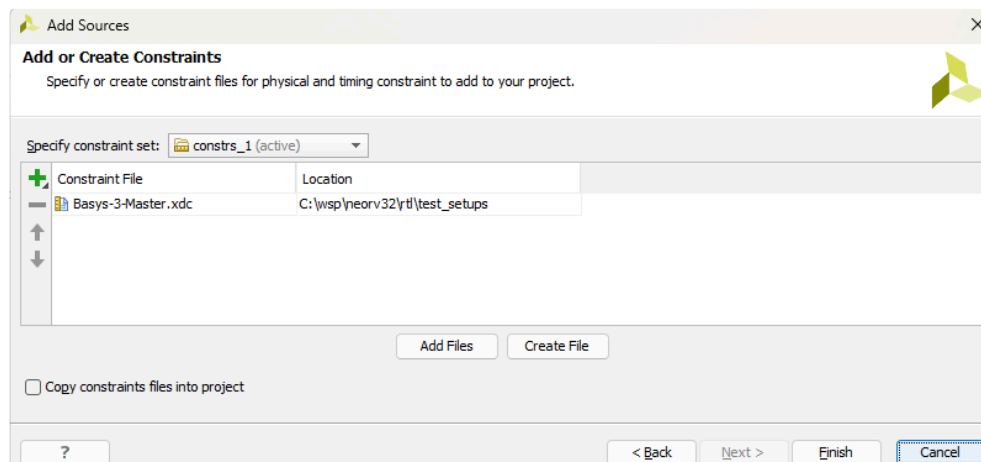
- Tick the Scan and add RTL include files into the project, and finally click on the NEXT button



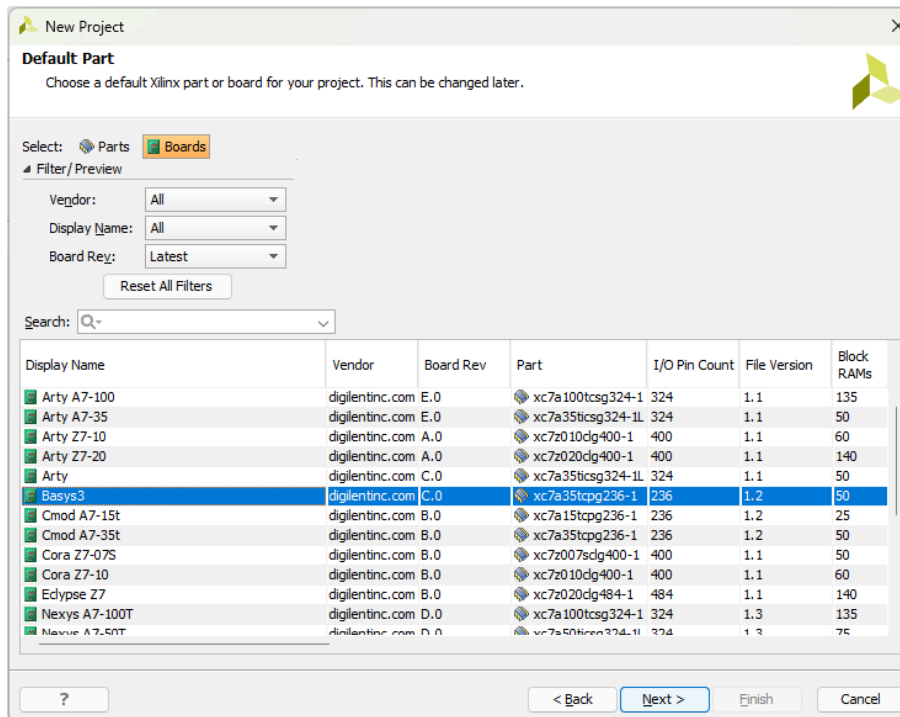
- Click next on the Add Existing IP (optional)



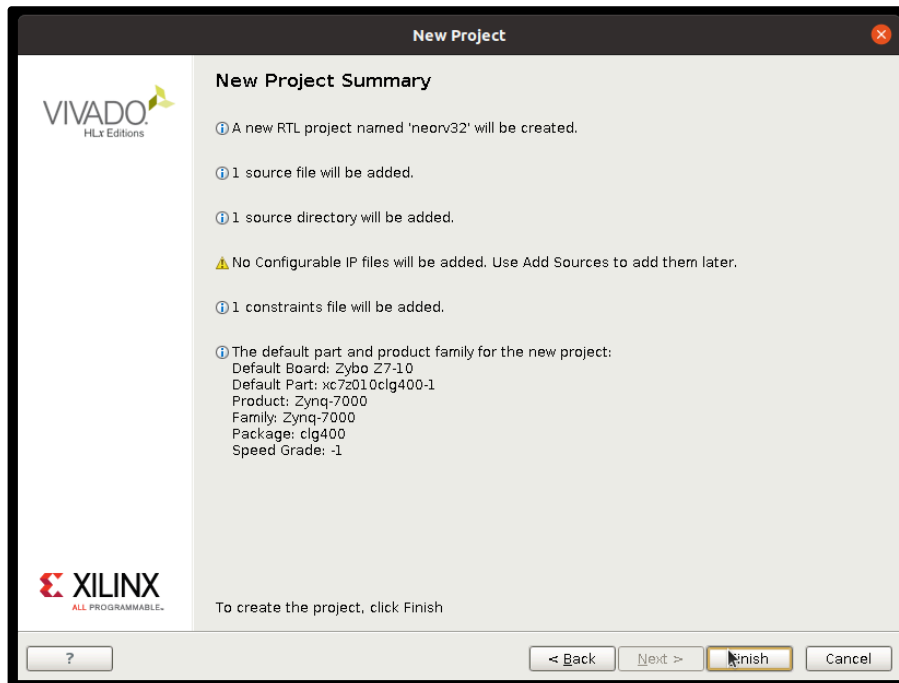
- Download Basys XDC file from [Basys-3-Master.xdc](#) into neorv32\rtl\test_setups
- Click on the Add Files on the Add Constraints window and Press Next



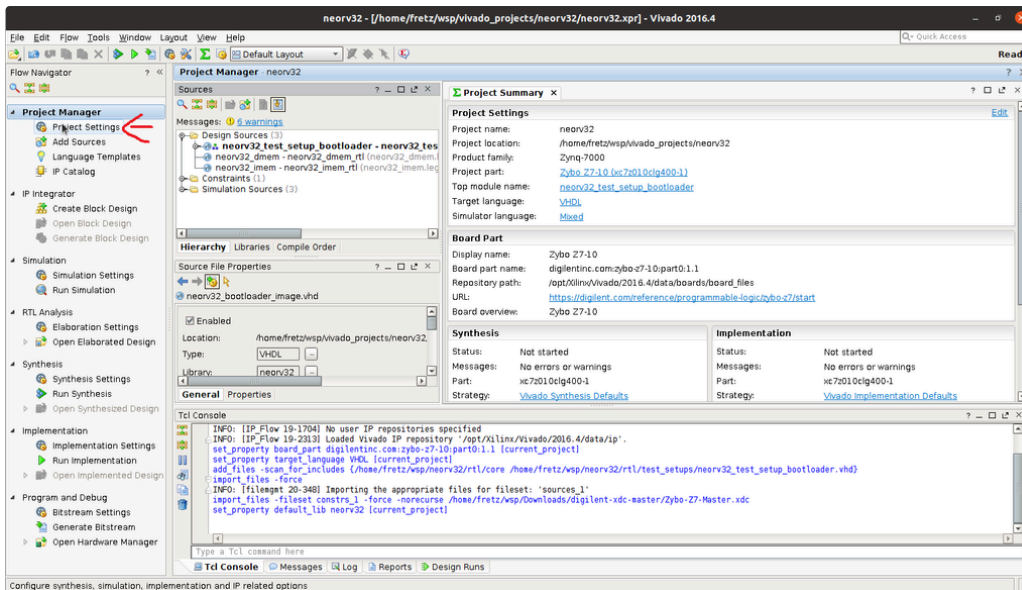
- Click on Boards and choose the Basys



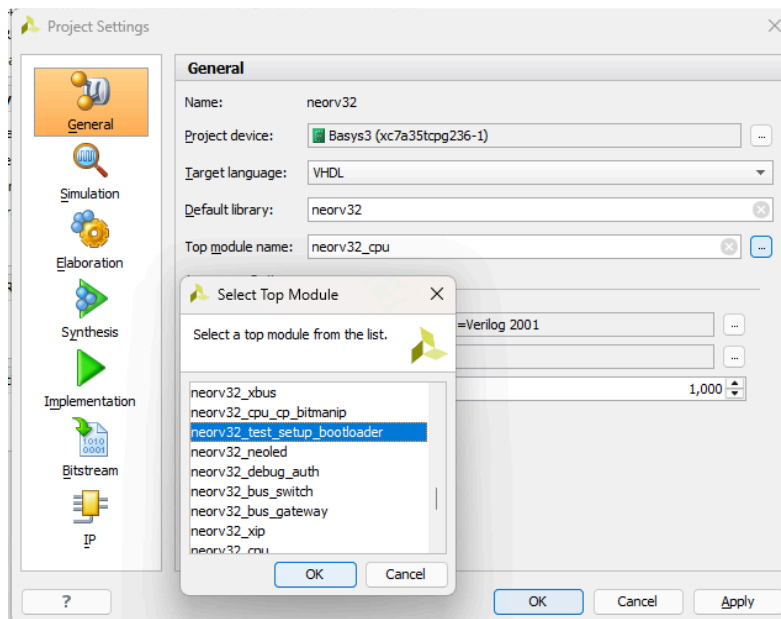
- Finally, click on the Finish button



- Select the Project Settings under the Project Manager



- Rename the Default library `xil_defaultlib` with `neorv32` and choose as top module name the `neorv32_test_setup_bootloader`. Close the Project Settings by pressing the Apply and OK buttons



- Open the XDC file of the board to connect the NEORV32 ports to the appropriate pins of the FPGA.
- You should modify the following pins.

```

1  ## This file is a general .xdc for the Basys3 rev B board
2  ## To use it in a project:
3  ## - uncomment the lines corresponding to used pins
4  ## - rename the used ports (in each line, after get_ports) according to the top level signal names in the
   project
5  # Clock signal
6  set_property -dict { PACKAGE_PIN W5    IOSTANDARD LVCMOS33 } [get_ports clk_i]
7  create_clock -add -name sys_clk_pin -period 10.00 -waveform {0 5} [get_ports clk_i]
8  ## Switches
9  set_property -dict { PACKAGE_PIN R2    IOSTANDARD LVCMOS33 } [get_ports {rstn_i}]

```

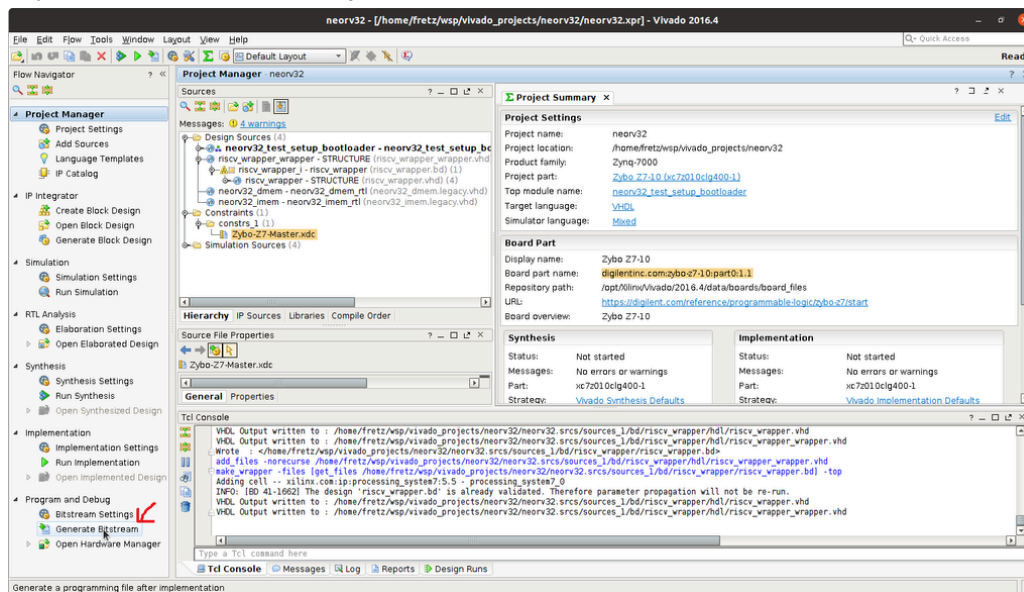
```

10 ## LEDs
11 set_property -dict { PACKAGE_PIN U16   IOSTANDARD LVCMOS33 } [get_ports {gpio_o[0]}]
12 set_property -dict { PACKAGE_PIN E19   IOSTANDARD LVCMOS33 } [get_ports {gpio_o[1]}]
13 set_property -dict { PACKAGE_PIN U19   IOSTANDARD LVCMOS33 } [get_ports {gpio_o[2]}]
14 set_property -dict { PACKAGE_PIN V19   IOSTANDARD LVCMOS33 } [get_ports {gpio_o[3]}]
15 set_property -dict { PACKAGE_PIN W18   IOSTANDARD LVCMOS33 } [get_ports {gpio_o[4]}]
16 set_property -dict { PACKAGE_PIN U15   IOSTANDARD LVCMOS33 } [get_ports {gpio_o[5]}]
17 set_property -dict { PACKAGE_PIN U14   IOSTANDARD LVCMOS33 } [get_ports {gpio_o[6]}]
18 set_property -dict { PACKAGE_PIN V14   IOSTANDARD LVCMOS33 } [get_ports {gpio_o[7]}]
19 #USB-RS232 Interface
20 set_property -dict { PACKAGE_PIN B18   IOSTANDARD LVCMOS33 } [get_ports get_ports uart0_rxd_i]
21 set_property -dict { PACKAGE_PIN A18   IOSTANDARD LVCMOS33 } [get_ports uart0_txd_o]
22 ## Configuration options, can be used for all designs
23 set_property CONFIG_VOLTAGE 3.3 [current_design]
24 set_property CFGBVS VCC0 [current_design]
25 ## SPI configuration mode options for QSPI boot, can be used for all designs
26 set_property BITSTREAM.GENERAL.COMPRESS TRUE [current_design]
27 set_property BITSTREAM.CONFIG.CONFIGRATE 33 [current_design]
28 set_property CONFIG_MODE SPIx4 [current_design]

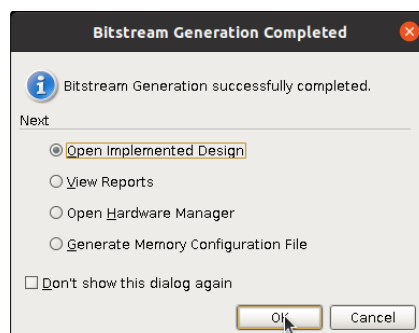
```

Attention: The reset pin of the processor is connected to SW[15]. The reset pin is global reset, **low-active**, async, so the SW[15] should be on the ON position.

- Save the XDC file and press the Generate Bitstream button. This will generate the bitstream after synthesis and implementation are successfully finished.

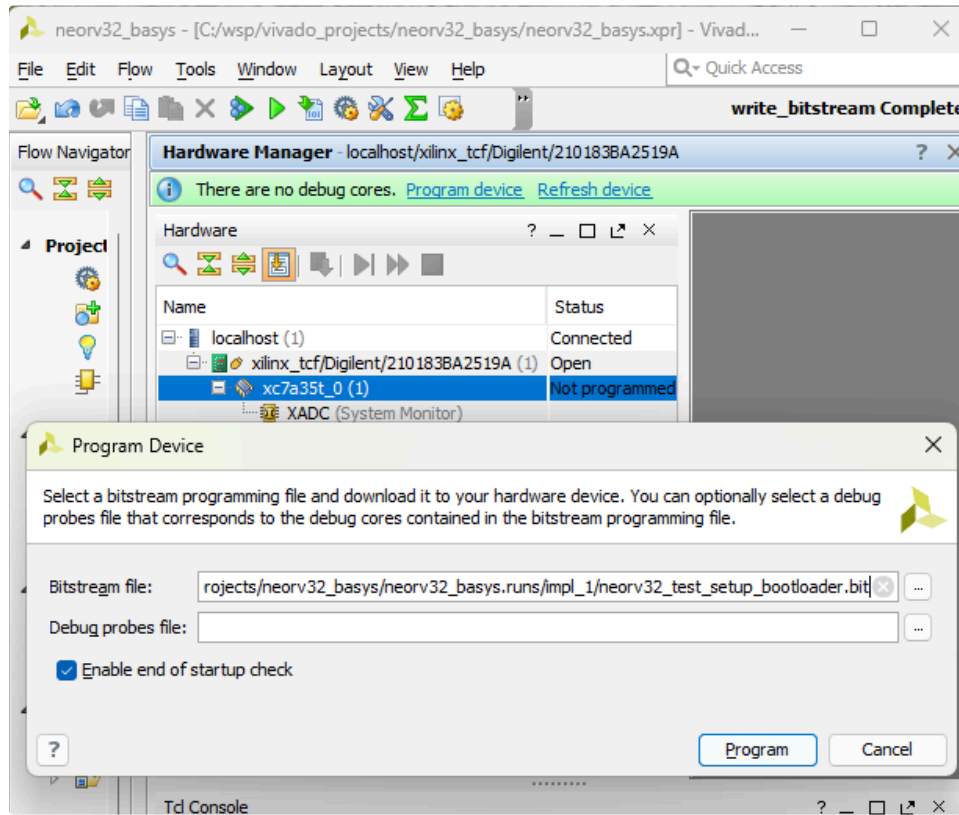


- When the bitstream generation finishes, open to see the implemented design

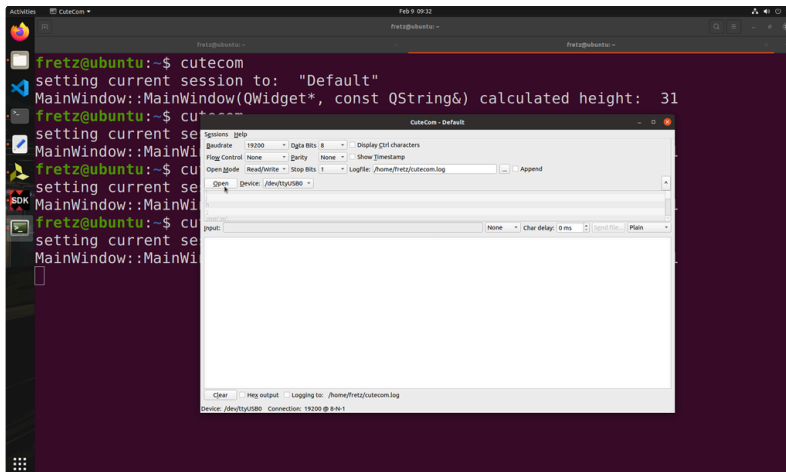


Board setup and run Hello World software on the NEORV-32 [↗](#)

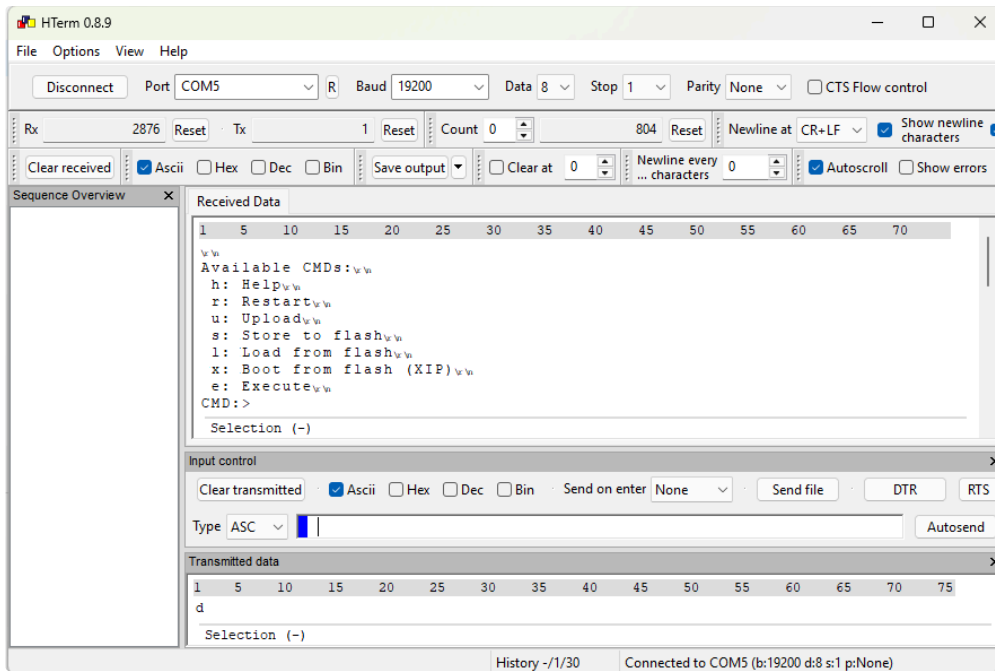
- Open Hardware Manager and program the FPGA



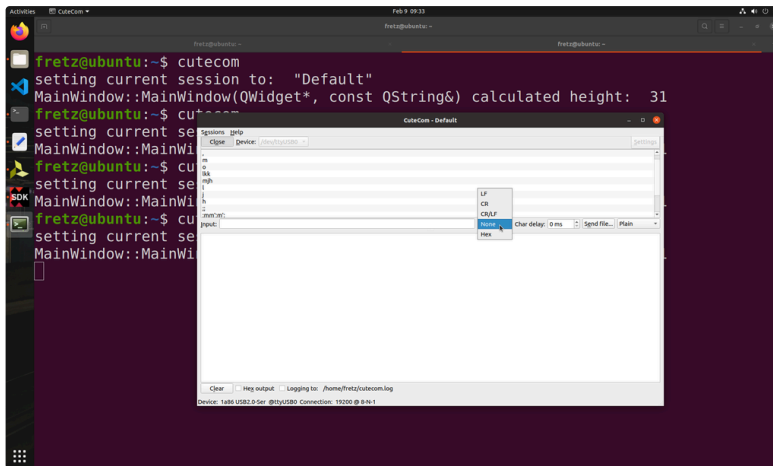
- Once you program the FPGA you should see that the LD0 blinks (left side of the photo) after you press the reset button. Also, the DONE led should be ON.
- Open a terminal and press `cutecom`
 - In windows use [HTerm](#)
- Click on settings and configure as follows and then click on open



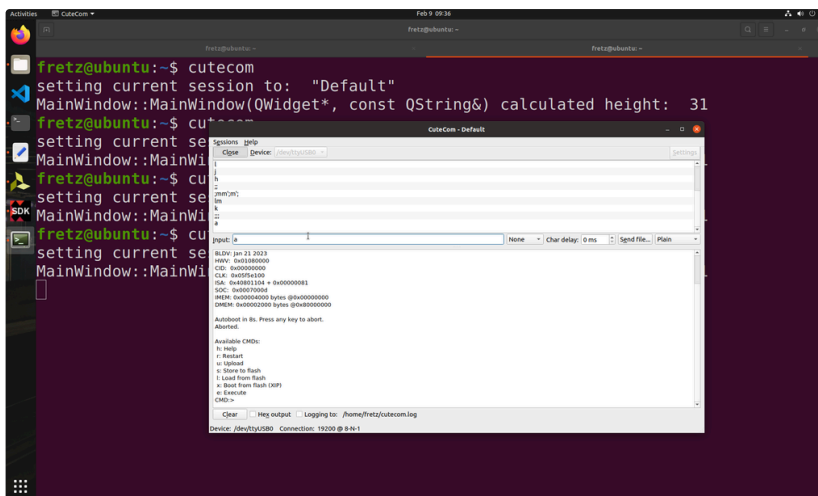
- For HTerm in MS windows, see below



Select None



- In the input, add the character `a`, press the reset button of NEOR32-V on the board and then press enter on cutecom.



Continue from here: Compile your first hello world example!!!! [↗](#)

- Let's download some application examples. Open a terminal and type

```
1 cd ~/wsp/neorv32/sw/example
2 make clean_all
3 make all
```

- On cutecome enter the character `u` and press enter

```
1 CMD:> u
2 Awaiting neorv32_exe.bin...
```

- On cutecome click the send file button
- If everything goes fine, OK will appear in your terminal:

```
1 CMD:> u
2 Awaiting neorv32_exe.bin... OK
```

- The executable is now in the instruction memory of the processor. To execute the program right now, run the "Execute" command by typing `e` in cutecome and press the Enter on your keyboard:

