### **Introduction to Machine Learning with Applications**

#### **(A classification and engineering perspective)**

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❖ This lecture was prepared based on material (slides and text) from the books:

> S. Theodorids and K. Koutroumbas, "Pattern Recognition, 4th Edition", Academic Press, 2008

> S. Theodoridis, A. Pikrakis, K. Koutroumbas and D. Cavouras, "Introduction to Pattern Recognition: a Matlab Approach", Academic Press, 2010

### ❖ Least Squares Methods

 $\triangleright$  If classes are NOT linearly separable, we shall compute the weights  $W_1, W_2, ..., W_0$ 

so that the difference between

- The actual output of the classifier,  $w^T x$ , and
- The desired outputs, e.g.  $+1$  if  $x \in \omega_1$  $-1$  if  $x \in \omega_2$ to be SMALL

Ø SMALL, in the mean square error sense, means to choose so that the cost function *w*

• 
$$
J(\underline{w}) \equiv E[(y - \underline{w}^T \underline{x})^2]
$$
 is minimum

• 
$$
\hat{\mathbf{w}} = \arg\min_{\mathbf{w}} J(\mathbf{w})
$$

• *y* the corresponding desired responses

### $\triangleright$  Minimizing

 $J(w)$  w.r. to w results in :

$$
\frac{\partial J(\underline{w})}{\partial \underline{w}} = \frac{\partial}{\partial \underline{w}} E[(y - \underline{w}^T x)^2] = 0
$$

$$
= 2E[\underline{x}(y - \underline{x}^T \underline{w})] \Rightarrow
$$

$$
E[\underline{x} \underline{x}^T] \underline{w} = E[\underline{x} y] \Rightarrow
$$

$$
\hat{\mathbf{w}} = R_{\mathbf{x}}^{-1} E[\mathbf{x} \mathbf{y}]
$$

where  $R_x$  is the autocorrelation matrix

$$
R_x \equiv E[\underline{x}\underline{x}^T] = \begin{bmatrix} E[x_1x_1] & E[x_1x_2] \dots & E[x_1x_l] \\ \dots & \dots & \dots & \dots \\ E[x_lx_1] & E[x_lx_2] \dots & E[x_lx_l] \end{bmatrix}
$$
  
and  $E[\underline{x}y] = \begin{bmatrix} E[x_1y] \\ \dots \\ E[x_ly] \end{bmatrix}$  the crosscorrelation vector

- $\triangleright$  Multi-class generalization
	- $\bullet$  The goal is to compute  $M$  linear discriminant functions:

$$
g_i(\underline{x}) = \underline{w}_i^T \underline{x}
$$

according to the MSE.

• Adopt as desired responses  $y_i$ :

$$
y_i = 1 \text{ if } x \in \omega_i
$$
  

$$
y_i = 0 \text{ otherwise}
$$

 $\bullet$  Let

$$
\underline{y} = [y_1, y_2, \dots, y_M]^T
$$

• And the matrix

$$
W = [\underline{w}_1, \underline{w}_2, \dots, \underline{w}_M]
$$

• The goal is to compute  $W$ :

$$
\hat{W} = \arg\min_{W} E\left[\left\|\underline{y} - W^T \underline{x}\right\|^2\right] = \arg\min_{W} E\left[\sum_{i=1}^{M} \left(y_i - \underline{w}_i^T \cdot \underline{x}\right)^2\right]
$$

• The above is equivalent to a number  $M$  of MSE minimization problems. That is:

Design each w, so that its desired output is 1 for  $x \in \omega$ , and 0 for any other class.

- $\triangleright$  Remark: The MSE criterion belongs to a more general class of cost function with the following important property:
	- The value of  $g_i(x)$  is an estimate, in the MSE sense, of the a-posteriori probability  $P(\omega_i | \underline{x})$ , provided that the desired responses used during training are  $y_i = 1, x \in \omega_i$  and 0 otherwise.
- $\triangleright$  Mean square error regression: Let  $y \in \mathbb{R}^M$ ,  $x \in \mathbb{R}^k$  be jointly distributed random vectors with a joint pdf  $p(x, y)$ 
	- The goal: Given the value of  $x$  estimate the value of  $y$ . In the pattern recognition framework, given  $x$  one wants to estimate the respective label  $y = \pm 1$ .
	- The MSE estimate  $\hat{y}$  of  $\hat{y}$  given  $\hat{x}$  is defined as:  $\hat{\mathbf{y}} = \arg \min_{\widetilde{\mathbf{y}}} E \left\| \mathbf{y} - \widetilde{\mathbf{y}} \right\|^2$
	- $\bullet$  It turns out that:

$$
\hat{\underline{y}} = E[\underline{y} | \underline{x}] = \int_{-\infty}^{+\infty} \underline{y} p(\underline{y} | \underline{x}) d \underline{y}
$$

The above is known as the regression of  $y$  given  $x$  and it is, in general, a non-linear function of  $\overline{x}$ . If  $p(\underline{x}, y)$  is Gaussian the MSE regressor is linear.

❖ SMALL in the sum of error squares sense means

$$
\sum J(\underline{w}) = \sum_{i=1}^{N} (y_i - \underline{w}^T \underline{x}_i)^2
$$

 $(y_i, \underline{x}_i)$ : training pairs that is, the input  $\underline{x}_i$  and its corresponding class label  $y_i$  ( $\pm 1$ ).

$$
\triangleright \quad \frac{\partial J(\underline{w})}{\partial \underline{w}} = \frac{\partial}{\partial \underline{w}} \sum_{i=1}^{N} (y_i - \underline{w}^T \underline{x}_i)^2 = 0 \Rightarrow
$$

$$
\left(\sum_{i=1}^{N} \underline{x}_i \underline{x}_i^T\right) \underline{w} = \sum_{i=1}^{N} \underline{x}_i y_i
$$

❖ Pseudoinverse Matrix

### > Define

$$
X = \begin{bmatrix} x_1^T \\ x_2^T \\ \vdots \\ x_N^T \end{bmatrix}
$$
 (an *Nxl* matrix)

$$
\underline{y} = \begin{bmatrix} y_I \\ \dots \\ y_N \end{bmatrix}
$$
 corresponding desired responses

$$
\sum X^T = [\underline{x}_1, \underline{x}_2, ..., \underline{x}_N] \quad \text{(an } l \times N \text{ matrix)}
$$
\n
$$
\sum X^T X = \sum_{i=1}^N \underline{x}_i \underline{x}_i^T
$$
\n
$$
\sum X^T \underline{y} = \sum_{i=1}^N \underline{x}_i y_i
$$

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Thus 
$$
(\sum_{i=1}^{N} x_i^T x_i) \hat{w} = (\sum_{i=1}^{N} x_i y_i)
$$

$$
(X^T X) \hat{w} = X^T \underline{y} \Rightarrow
$$

$$
\hat{w} = (X^T X)^{-1} X^T \underline{y}
$$

$$
= X^* \underline{y}
$$

$$
X^* \equiv (X^T X)^{-1} X^T \quad \text{Pseudoinverse of } X
$$

 $\triangleright$  Assume  $N=1 \implies X$  square and invertible. Then

$$
(X^T X)^{-1} X^T = X^{-1} X^{-T} X^T = X^{-1} \Rightarrow
$$

$$
X^{\neq} = X^{-1}
$$

Ø Assume *N>l*. Then, in general, there is no solution to satisfy all equations simultaneously:

$$
X \underline{w} = y: \frac{x_1^T w = y_1}{\frac{x_2^T w = y_2}{\dots}} \quad N \text{ equations} > l \text{ unknowns}
$$
\n
$$
\underline{x}_N^T \underline{w} = y_N
$$

The "solution"  $w = X^* y$  corresponds to the minimum sum of squares solution

 $\triangleright$  Example:

 $\overline{\phantom{a}}$  $\overline{\mathsf{L}}$  $\overline{\phantom{a}}$  $\overline{\mathsf{L}}$  $\overline{\phantom{a}}$  $\overline{\mathsf{L}}$  $\overline{\phantom{a}}$  $\overline{\mathsf{L}}$ úûù  $\overline{\mathsf{L}}$ úûù  $\overline{\mathsf{L}}$ úûù  $\overline{\mathsf{L}}$  $\overline{\phantom{a}}$  $\overline{\mathsf{L}}$ úûù  $\overline{\mathsf{L}}$  $\overline{\phantom{a}}$  $\overline{\mathsf{L}}$ 0 . 5 0 . 7 , 0 . 6 0 . 8 ,  $0.4$ 0 . 7 , 0 . 2 0 . 6 , 0 . 6  $0.4$  $\omega_{_1}$  :<br>  $\omega_{_2}$  : 0 . 3 0 . 3 , 0 . 7 0 . 2 ,  $0.4$  $0.1$ , 0 . 5 0 . 6 , 0 . 5  $0.4$ :



$$
\triangleright \quad X^T X = \begin{bmatrix} 2.8 & 2.24 & 4.8 \\ 2.24 & 2.41 & 4.7 \\ 4.8 & 4.7 & 10 \end{bmatrix}, X^T \underline{y} = \begin{bmatrix} -1.6 \\ 0.1 \\ 0.0 \end{bmatrix}
$$

$$
\underline{w} = (X^T X)^{-1} X^T \underline{y} = \begin{bmatrix} -3.13\\ 0.24\\ 1.34 \end{bmatrix}
$$

 $\div$  The Bias – Variance Dilemma

A classifier  $g(\underline{x})$  is a learning machine that tries to predict the class label  $y$  of  $\underline{x}$  . In practice, a finite data set  $D$  is used for its training. Let us write  $g(\underline{x}; D)$ . Observe that:

- $\triangleright$  For some training sets,  $D = \{ (y_i, \underline{x}_i), i = 1, 2, ..., N \}$ , the training may result to good estimates, for some others the result may be worse.
- $\triangleright$  The average performance of the classifier can be tested against the MSE optimal value, in the mean squares sense, that is:

$$
E_D\bigg[\big(g(\underline{x};D)-E[y\,|\,\underline{x}]\big)^2\bigg]
$$

where  $E_D$  is the mean over all possible data sets  $D$ .

• The above is written as:

$$
E_D\big[\big(g(\underline{x};D)-E[y\,|\,\underline{x}]\big)^2\big]=
$$

 $(E_D[g(x;D)] - E[y|x|]^2 + E_D[(g(x;D) - E_D[g(x;D)])^2$ 

- In the above, the first term is the contribution of the bias and the second term is the contribution of the variance.
- For a finite *D*, there is a trade-off between the two terms. Increasing bias it reduces variance and vice verse. This is known as the bias-variance dilemma.
- Using a complex model results in low-bias but a high variance, as one changes from one training set to another. Using a simple model results in high bias but low variance.

**❖ LOGISTIC DISCRIMINATION** 

 $\triangleright$  Let an *M*-class task,  $\omega_1, \omega_2, ..., \omega_M$ . In logistic discrimination, the logarithm of the likelihood ratios are modeled via linear functions, i.e.,

$$
\ln\left(\frac{P(\omega_i \mid \underline{x})}{P(\omega_M \mid \underline{x})}\right) = w_{i,0} + \underline{w}_i^T \underline{x}, \ i = 1, 2, ..., M-1
$$

 $\triangleright$  Taking into account that

$$
\sum_{i=1}^{M} P(\omega_i \mid \underline{x}) = 1
$$

it can be easily shown that the above is equivalent with modeling posterior probabilities as:

$$
P(\omega_{M} | \underline{x}) = \frac{1}{1 + \sum_{i=1}^{M-1} \exp(w_{i,0} + \underline{w}_{i}^{T} \underline{x})}
$$

$$
P(\omega_{i} | \underline{x}) = \frac{\exp(w_{i,0} + \underline{w}_{i}^{T} \underline{x})}{1 + \sum_{i=1}^{M-1} \exp(w_{i,0} + \underline{w}_{i}^{T} \underline{x})}, i = 1, 2, ... M - 1
$$

 $\triangleright$  For the two-class case it turns out that

$$
P(\omega_2 \mid \underline{x}) = \frac{1}{1 + \exp(w_0 + \underline{w}^T \underline{x})}
$$

$$
P(\omega_1 \mid \underline{x}) = \frac{\exp(w_0 + \underline{w}^T \underline{x})}{1 + \exp(w_0 + \underline{w}^T \underline{x})}
$$

- $\triangleright$  The unknown parameters  $\underline{w}_i$ ,  $w_{i,0}$ ,  $i = 1, 2, ..., M-1$  are usually estimated by maximum likelihood arguments.
- $\triangleright$  Logistic discrimination is a useful tool, since it allows linear modeling and at the same time ensures posterior probabilities to add to one.

**❖ Support Vector Machines** 

 $\triangleright$  The goal: Given two linearly separable classes, design the classifier

$$
g(\underline{x}) = \underline{w}^T \underline{x} + w_0 = 0
$$

that leaves the maximum margin from both classes



 $\overline{x_1}$ 

 $\triangleright$  Margin: Each hyperplane is characterized by

- Its direction in space, i.e., *w*
- Its position in space, i.e.,  $w_0$
- For EACH direction,  $w_i$  choose the hyperplane that leaves the SAME distance from the nearest points from each class. The margin is twice this distance.

 $\triangleright$  The distance of a point  $\hat{x}$  from a hyperplane is given by

$$
Z_{\hat{x}} = \frac{g(\hat{x})}{\|\underline{w}\|}
$$

- $\triangleright$  Scale,  $w, w_0$ , so that at the nearest points from each class the discriminant function is  $\pm 1$ :  $|g(x)|=1$  { $g(\underline{x})=+1$  for  $\omega_1$  and  $g(\underline{x})=-1$  for  $\omega_2$ }
- $\triangleright$  Thus the margin is given by

$$
\frac{1}{\|\underline{w}\|} + \frac{1}{\|\underline{w}\|} = \frac{2}{\|\underline{w}\|}
$$

 $\triangleright$  Also, the following is valid

$$
\underline{w}^T \underline{x} + w_0 \ge 1 \quad \forall \underline{x} \in \omega_1
$$
  

$$
\underline{w}^T \underline{x} + w_0 \le -1 \quad \forall \underline{x} \in \omega_2
$$

> SVM (linear) classifier

$$
g(\underline{x}) = \underline{w}^T \underline{x} + w_0
$$

 $\triangleright$  Minimize

$$
J(\underline{w}) = \frac{1}{2} \left\| \underline{w} \right\|^2
$$

 $\triangleright$  Subject to

$$
y_i(\underline{w}^T \underline{x}_i + w_0) \ge 1, \ i = 1, 2, ..., N
$$
  
\n
$$
y_i = 1, \text{ for } \underline{x}_i \in \omega_i,
$$
  
\n
$$
y_i = -1, \text{ for } \underline{x}_i \in \omega_2
$$

► The above is justified since by minimizing 
$$
\frac{|w|}{|w|}
$$
 the margin  $\frac{2}{\|w\|}$  is maximised

Ø The above is a quadratic optimization task, subject to a set of linear inequality constraints. The Karush-Kuhh-Tucker conditions state that the minimizer satisfies:

• (1) 
$$
\frac{\partial}{\partial w} L(\underline{w}, w_0, \underline{\lambda}) = 0
$$
  
\n• (2)  $\frac{\partial}{\partial w_0} L(\underline{w}, w_0, \underline{\lambda}) = 0$ 

• (3) 
$$
\lambda_i \ge 0, i = 1, 2, ..., N
$$

• (4) 
$$
\lambda_i [y_i(\underline{w}^T \underline{x}_i + w_0) - 1] = 0, i = 1, 2, ..., N
$$

• Where  $L(\bullet,\bullet,\bullet)$  is the Lagrangian  $\frac{1}{2} w' w - \sum_{i=1} \lambda_i [ y_i (w' x_i + w_0) ]$  $(\underline{w}, w_0, \underline{\lambda}) = \frac{1}{2} \underline{w}^T \underline{w} - \sum_{i=1}^{N} \lambda_i [y_i (\underline{w}^T \underline{x}_i + w_0)]$ 1  $L(\underline{w}, w_0, \underline{\lambda}) = \frac{1}{2} \underline{w}^T \underline{w} - \sum \lambda_i [y_i (\underline{w}^T \underline{x}_i + w_0)]$ *i N i i*  $\equiv \frac{1}{2} \underline{w}^T \underline{w} - \sum \lambda_i [y_i (\underline{w}^T \underline{x}_i +$ =  $\lambda$ ) =  $-w'$  w -  $\lambda$ .

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 $\triangleright$  The solution: from the above, it turns out that

• 
$$
\underline{w} = \sum_{i=1}^{N} \lambda_i y_i \underline{x}_i
$$

$$
\bullet \quad \sum_{i=1}^N \lambda_i y_i = 0
$$

### $\triangleright$  Remarks:

• The Lagrange multipliers can be either zero or positive. Thus,

$$
- \quad \underline{w} = \sum_{i=1}^{N_s} \lambda_i y_i \underline{x}_i
$$

where  $N_s \le N_0$  , corresponding to positive Lagrange multipliers

– From constraint (4) above, i.e.,  $\lambda_i[y_i(\underline{w}^T \underline{x}_i + w_0) - 1] = 0, \quad i = 1, 2, ..., N$ 

the vectors contributing to *w* satisfy

$$
\underline{w}^T \underline{x}_i + w_0 = \pm 1
$$

- These vectors are known as SUPPORT VECTORS and are the closest vectors, from each class, to the classifier.
- $-$  Once  $\overline{w}$  is computed,  $w_0$  is determined from conditions (4).
- The optimal hyperplane classifier of a support vector machine is UNIQUE.
- Although the solution is unique, the resulting Lagrange multipliers are not unique.

Ø Dual Problem Formulation

- The SVM formulation is a convex programming problem, with
	- Convex cost function
	- Convex region of feasible solutions
- Thus, its solution can be achieved by its dual problem, i.e.,

$$
-\underset{\underline{\lambda}}{\text{maximize}} \quad L(\underline{w}, w_0, \underline{\lambda})
$$

– subject to

\n
$$
\underline{w} = \sum_{i=1}^{N} \lambda_i y_i \underline{x}_i
$$
\n
$$
\sum_{i=1}^{N} \lambda_i y_i = 0
$$
\n
$$
\underline{\lambda} \geq 0
$$

• Combine the above to obtain

$$
-\underset{\underline{\lambda}}{\text{maximize}} \quad (\sum_{i=1}^{N} \lambda_i - \frac{1}{2} \sum_{ij} \lambda_i \lambda_j y_i y_j \underline{x}_i^T \underline{x}_j)
$$

- subject to

$$
\sum_{i=1}^{N} \lambda_i y_i = 0
$$

$$
\underline{\lambda} \ge \underline{0}
$$

#### Ø Remarks:

• Support vectors enter via inner products

Ø Non-Separable classes



In this case, there is no hyperplane such that

$$
\underline{w}^T \underline{x} + w_0 \quad (\geq 1), \ \forall \underline{x}
$$

• Recall that the margin is defined as twice the distance between the following two hyperplanes

$$
\frac{w^T x + w_0 = 1}{\text{and}}
$$

$$
\frac{w^T x + w_0 = -1}{\text{and}}
$$

- $\triangleright$  The training vectors belong to <u>one</u> of three possible categories
	- 1) Vectors outside the band which are correctly classified, i.e.,

$$
y_i(\underline{w}^T \underline{x} + w_0) > 1
$$

2) Vectors inside the band, and correctly classified, i.e.,

$$
0 \le y_i \left(\underline{w}^T \underline{x} + w_0\right) < 1
$$

3) Vectors misclassified, i.e.,

$$
y_i(\underline{w}^T \underline{x} + w_0) < 0
$$

 $\triangleright$  All three cases above can be represented as

$$
y_i(\underline{w}^T \underline{x} + w_0) \ge 1 - \xi_i
$$

1) 
$$
\rightarrow \xi_i = 0
$$
  
2)  $\rightarrow 0 \leq \xi \leq 0$ 

- 2)  $\rightarrow 0 < \xi_i \le 1$ <br>3)  $\rightarrow 1 < \xi_i$ 
	-

# $\zeta_i$  are known as slack variables

 $\triangleright$  The goal of the optimization is now two-fold

- Maximize margin
- Minimize the number of patterns with  $\xi_i > 0$ , One way to achieve this goal is via the cost

$$
J(\underline{w}, w_0, \underline{\xi}) = \frac{1}{2} ||w||^2 + C \sum_{i=1}^{N} I(\xi_i)
$$

where  $C$  is a constant and

$$
I(\xi_i) = \begin{cases} 1 & \xi_i > 0 \\ 0 & \xi_i = 0 \end{cases}
$$

 $\bullet$   $I(.)$  is not differentiable. In practice, we use an approximation

• 
$$
J(\underline{w}, w_0, \underline{\xi}) = \frac{1}{2} ||w||^2 + C \sum_{i=1}^{N} \xi_i
$$

• Following a similar procedure as before we obtain

### ▶ KKT conditions

(1) 
$$
\underline{w} = \sum_{i=1}^{N} \lambda_i y_i \underline{x}_i
$$
  
\n(2)  $\sum_{i=1}^{N} \lambda_i y_i = 0$   
\n(3)  $C - \mu_i - \lambda_i = 0, i = 1, 2, ..., N$   
\n(4)  $\lambda_i [y_i (\underline{w}^T \underline{x}_i + w_0) - 1 + \xi_i] = 0, i = 1, 2, ..., N$   
\n(5)  $\mu_i \xi_i = 0, i = 1, 2, ..., N$   
\n(6)  $\mu_i, \lambda_i \ge 0, i = 1, 2, ..., N$ 

 $\triangleright$  The associated dual problem

$$
\text{Maximize} \quad \underline{\lambda}(\sum_{i=1}^N \lambda_i - \frac{1}{2} \sum_{i,j} \lambda_i \lambda_j y_i y_j \underline{x}_i^T \underline{x}_j)
$$

subject to

$$
0 \le \lambda_i \le C, \ i = 1, 2, ..., N
$$

$$
\sum_{i=1}^{N} \lambda_i y_i = 0
$$



The only difference with the separable class case is the existence of  $C$  in the constraints

# $\triangleright$  Training the SVM

A major problem is the high computational cost. To this end, decomposition techniques are used. The rationale behind them consists of the following:

- Start with an arbitrary data subset (working set) that can fit in the memory. Perform optimization, via a general purpose optimizer.
- Resulting support vectors remain in the working set, while others are replaced by new ones (outside the set) that violate severely the KKT conditions.
- Repeat the procedure.
- The above procedure guarantees that the cost function decreases.
- Platt's SMO algorithm chooses a working set of two samples, thus analytic optimization solution can be obtained.

 $\triangleright$  Multi-class generalization

Although theoretical generalizations exist, the most popular in practice is to look at the problem as *M* twoclass problems (one against all).



Ø Observe the effect of different values of *C* in the case of non-separable classes.