JAVA CASTING

EFTHIMIOS ALEPIS

DEFINITION

• Casting is the process of taking a variable of one particular Data Type and converting it into another Data Type

CASTING DATA TYPES IN JAVA

- Casting occurs in the 2 basic Java Data Types:
 - Primitive Data Types
 - Reference Data Types (Objects)

CASTING PRIMITIVES

Widening Casting



Narrowing Casting

$$\frac{\mathsf{double} \!\!\to\! \mathsf{float} \!\!\to\! \mathsf{long} \!\!\to\! \mathsf{int} \!\!\to\! \mathsf{short} \!\!\to\! \mathsf{byte}}{\mathsf{Narrowing}}$$

WIDENING

• This kind of casting occurs automatically, implicitly

```
int i = 100;
long l = i;
float f = l;
```

NARROWING

- This kind of casting needs to be done explicitly
- You may also loose information...

```
double d = 3900.17;
long l = (long)d;
int i = (int)l;
```

CASTING OBJECTS

- When the source class and destination the class are related by inheritance
- Class **Object** is the superclass of all Java classes
- Upcasting and Downcasting

UPCASTING

- Casting from a subclass to a superclass
- Implicitly done by the compiler (no need to do -> (ClassB) objectA)

Cat cat = new Cat();

Animal animal = cat; (no need for -> Animal animal = (Animal) cat;)

DOWNCASTING

- Casting from a superclass to a subclass
- Should be done explicitly

Animal animal = new Cat();

Cat cat = (Cat) animal;

USING ISTANCEOF

• We often use "instanceof" operator to check if an object belongs to a specific type

```
if (animal instanceof Cat) {
   Cat cat = (Cat) animal;
   cat.meow();
}
```