Drawable Animation through AnimationDrawable class 1/2

rocket_thrust.xml

```
<animation-list xmlns:android="http://schemas.android.com/apk/res/android"
    android:oneshot="true">
    <item android:drawable="@drawable/rocket_thrust1" android:duration="200" />
    <item android:drawable="@drawable/rocket_thrust2" android:duration="200" />
    <item android:drawable="@drawable/rocket_thrust3" android:duration="200" />
    </animation-list>
```

Drawable Animation through AnimationDrawable class 2/2

```
AnimationDrawable rocketAnimation:
public void onCreate(Bundle savedInstanceState) {
  super.onCreate(savedInstanceState);
  setContentView(R.layout.main);
  ImageView rocketImage = (ImageView) findViewById(R.id.rocket image);
  rocketImage.setBackgroundResource(R.drawable.rocket thrust);
  rocketAnimation = (AnimationDrawable) rocketImage.getBackground();
public boolean onTouchEvent(MotionEvent event) {
  if (event.getAction() == MotionEvent.ACTION DOWN) {
    rocketAnimation.start();
    return true;
  return super.onTouchEvent(event);
```

Alarm Manager

Wake up the device to fire a one-time (non-repeating) alarm in one minute:

Wake up the device to fire the alarm at approximately 2:00 p.m., and repeat once a day at the same time:

Wake up the device to fire the alarm at precisely 8:30 a.m., and every 20 minutes thereafter:

```
private AlarmManager alarmMgr;
private PendingIntent alarmIntent;
. . .
alarmMgr = (AlarmManager) context.getSystemService(Context.ALARM SERVICE);
Intent intent = new Intent(context, AlarmReceiver.class);
alarmIntent = PendingIntent.getBroadcast(context, 0, intent, 0);
// Set the alarm to start at 8:30 a.m.
Calendar calendar = Calendar.getInstance();
calendar.setTimeInMillis(System.currentTimeMillis());
calendar.set(Calendar.HOUR OF DAY, 8);
calendar.set(Calendar.MINUTE, 30);
// setRepeating() lets you specify a precise custom interval -- in this case,
// 20 minutes.
alarmMgr.setRepeating(AlarmManager.RTC WAKEUP, calendar.getTimeInMillis(),
        1000 * 60 * 20, alarmIntent);
```

Cancel an Alarm

```
// If the alarm has been set, cancel it.
if (alarmMgr!= null) {
   alarmMgr.cancel(alarmIntent);
}
```

Android Storing Options

Shared Preferences

Store private primitive data in key-value pairs.

Internal Storage

Store private data on the device memory.

External Storage

Store public data on the shared external storage.

SQLite Databases

Store structured data in a private database.

Network Connection

Store data on the web with your own network server.

Shared Preferences

To get a SharedPreferences object for your application, use one of two methods:

- getSharedPreferences() Use this if you need multiple preferences files identified by name, which you specify with the first parameter.
- getPreferences() Use this if you need only one preferences file for your Activity. Because this will be the only preferences file for your Activity, you don't supply a name.

Read – Write Values

- 1. Call edit() to get a SharedPreferences.Editor.
- 2. Add values with methods such as putBoolean() and putString().
- 3. Commit the new values with commit ()

To read values, use SharedPreferences methods such as getBoolean() and getString().

```
public class Calc extends Activity {
    public static final String PREFS NAME = "MyPrefsFile";
    @Override
    protected void onCreate(Bundle state) {
       super.onCreate(state);
       // Restore preferences
       SharedPreferences settings = getSharedPreferences(PREFS NAME, 0);
       boolean silent = settings.getBoolean("silentMode", false);
       setSilent(silent);
```

```
@Override
protected void onStop() {
   super.onStop();
  // We need an Editor object to make preference changes.
  // All objects are from android.context.Context
  SharedPreferences settings = getSharedPreferences(PREFS NAME, 0);
  SharedPreferences.Editor editor = settings.edit();
  editor.putBoolean("silentMode", mSilentMode);
  // Commit the edits!
  editor.commit();
```