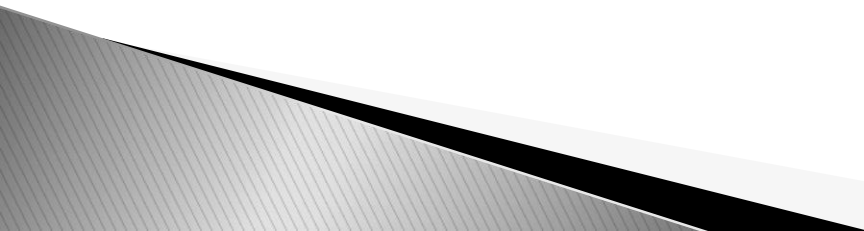


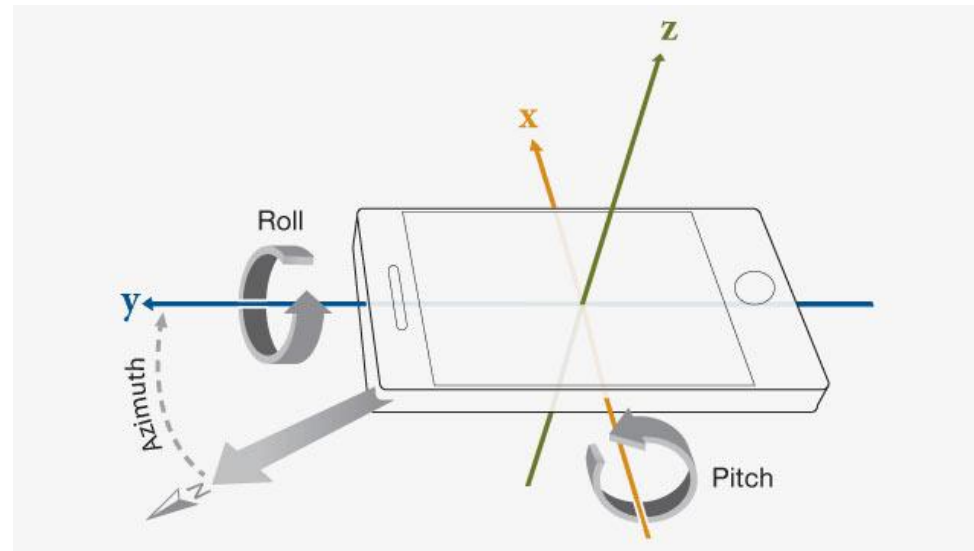
# Android Sensors

# Overview

- ▶ Most Android-powered devices have built-in sensors that measure motion, orientation, and various environmental conditions
  - ▶ These sensors are capable of providing raw data with high precision and accuracy
  - ▶ The Android platform supports three broad categories of sensors
- 

# Motion sensors

- ▶ These sensors measure acceleration forces and rotational forces along three axes. This category includes accelerometers, gravity sensors, gyroscopes, and rotational vector sensors



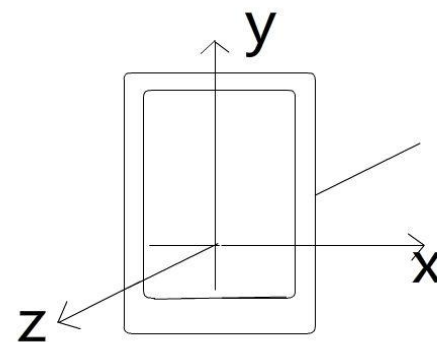
# Position Sensors 1 / 2

- ▶ The Android platform provides two sensors that let you determine the position of a device: the geomagnetic field sensor and the orientation sensor
- ▶ The Android platform also provides a sensor that lets you determine how close the face of a device is to an object, known as the proximity sensor

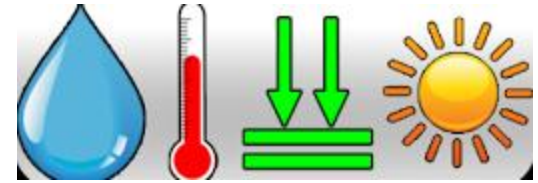


# Position Sensors 2/2

- ▶ The geomagnetic field sensor and the proximity sensor are hardware-based
- ▶ Handset manufacturers usually include a proximity sensor to determine when a handset is being held close to a user's face
- ▶ The orientation sensor is software-based and derives its data from the accelerometer and the geomagnetic field sensor



# Environment Sensors

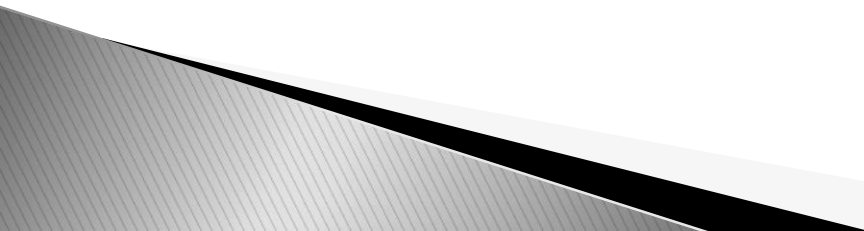


- ▶ The Android platform provides four sensors that let you monitor various environmental properties
- ▶ You can use these sensors to monitor relative ambient humidity, illuminance, ambient pressure, and ambient temperature near an Android-powered device
- ▶ All four environment sensors are hardware-based and are available only if a device manufacturer has built them into a device

# Supported Environment Sensors

Sensor	Sensor event data	Units of measure	Data description
<code>TYPE_AMBIENT_TEMPERATURE</code>	<code>event.values[0]</code>	°C	Ambient air temperature.
<code>TYPE_LIGHT</code>	<code>event.values[0]</code>	lx	Illuminance.
<code>TYPE_PRESSURE</code>	<code>event.values[0]</code>	hPa or mbar	Ambient air pressure.
<code>TYPE_RELATIVE_HUMIDITY</code>	<code>event.values[0]</code>	%	Ambient relative humidity.
<code>TYPE_TEMPERATURE</code>	<code>event.values[0]</code>	°C	Device temperature. <sup>1</sup>

# Sensor Framework

- ▶ Determine which sensors are available on a device
  - ▶ Determine an individual sensor's capabilities, such as its maximum range, manufacturer, power requirements, and resolution
  - ▶ Acquire raw sensor data and define the minimum rate at which you acquire sensor data
  - ▶ Register and unregister sensor event listeners that monitor sensor changes
- 



# Sensor availability by platform

Sensor	Android 4.0 (API Level 14)	Android 2.3 (API Level 9)	Android 2.2 (API Level 8)	Android 1.5 (API Level 3)
TYPE_ACCELEROMETER	Yes	Yes	Yes	Yes
TYPE_AMBIENT_TEMPERATURE	Yes	n/a	n/a	n/a
TYPE_GRAVITY	Yes	Yes	n/a	n/a
TYPE_GYROSCOPE	Yes	Yes	n/a <sup>1</sup>	n/a <sup>1</sup>
TYPE_LIGHT	Yes	Yes	Yes	Yes
TYPE_LINEAR_ACCELERATION	Yes	Yes	n/a	n/a
TYPE_MAGNETIC_FIELD	Yes	Yes	Yes	Yes
TYPE_ORIENTATION	Yes <sup>2</sup>	Yes <sup>2</sup>	Yes <sup>2</sup>	Yes
TYPE_PRESSURE	Yes	Yes	n/a <sup>1</sup>	n/a <sup>1</sup>
TYPE_PROXIMITY	Yes	Yes	Yes	Yes
TYPE_RELATIVE_HUMIDITY	Yes	n/a	n/a	n/a
TYPE_ROTATION_VECTOR	Yes	Yes	n/a	n/a
TYPE_TEMPERATURE	Yes <sup>2</sup>	Yes	Yes	Yes

# SensorManager

- ▶ SensorManager lets you access the device's sensors. Get an instance of this class by calling `Context.getSystemService()` with the argument `SENSOR_SERVICE`
- ▶ Always make sure to disable sensors you don't need, especially when your activity is paused
- ▶ Note that the system will not disable sensors automatically when the screen turns off

# Creating an instance of the SensorManager class

```
private SensorManager mSensorManager;  
...  
mSensorManager = (SensorManager) getSystemService(Context.SENSOR_SERVICE);
```

# Creating an instance of the Sensor Class

```
private SensorManager mSensorManager;  
private Sensor mSensor;  
...  
mSensorManager = (SensorManager) getSystemService(Context.SENSOR_SERVICE);  
mSensor = mSensorManager.getDefaultSensor(Sensor.TYPE_ACCELEROMETER);
```

# List every sensor on a device

```
List<Sensor> deviceSensors = mSensorManager.getSensorList(Sensor.TYPE_ALL);
```

- ▶ If you want to list all of the sensors of a given type, you could use another constant instead of TYPE\_ALL such as TYPE\_GYROSCOPE, TYPE\_LINEAR\_ACCELERATION, or TYPE\_GRAVITY.

# SensorEventListener

- ▶ public interface
- ▶ Used for receiving notifications from the SensorManager when sensor values have changed

Public Methods	
abstract void	<code>onAccuracyChanged (Sensor sensor, int accuracy)</code> Called when the accuracy of the registered sensor has changed.
abstract void	<code>onSensorChanged (SensorEvent event)</code> Called when sensor values have changed.

# Register a listener

```
public boolean registerListener (SensorEventListener listener, Sensor sensor, int samplingPeriodUs)
```

- ▶ Registers a SensorEventListener for the given sensor at the given sampling frequency
- ▶ The events will be delivered to the provided SensorEventListener as soon as they are available

# SensorEvent

- ▶ public class
- ▶ This class represents a Sensor event and holds information such as the sensor's type, the time-stamp, accuracy and of course the sensor's data

Fields		
public int	<a href="#">accuracy</a>	The accuracy of this event.
public <a href="#">Sensor</a>	<a href="#">sensor</a>	The sensor that generated this event.
public long	<a href="#">timestamp</a>	The time in nanosecond at which the event happened
public final float[]	<a href="#">values</a>	The length and contents of the <a href="#">values</a> array depends on which <a href="#">sensor</a> type is being monitored (see also <a href="#">SensorEvent</a> for a definition of the coordinate system used).



