

# Android Storage Options

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Option 1: SharedPreferences

# Storage Options

- Shared Preferences
  - Internal Storage
  - External Storage
  - SQLite Databases
  - Network Connection
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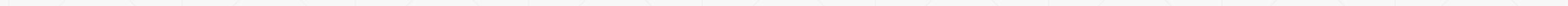
# Using Shared Preferences

- The SharedPreferences class provides a general framework that allows you to save and retrieve persistent key-value pairs of primitive data types
- You can use SharedPreferences to save any primitive data: booleans, floats, ints, longs, and strings
- This data will persist across user sessions (even if your application is killed)



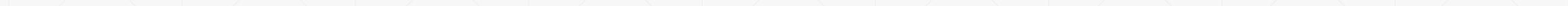
# Get a SharedPreferences object

- `getSharedPreferences()` - Use this if you need multiple preferences files identified by name, which you specify with the first parameter
- `getPreferences()` - Use this if you need only one preferences file for your Activity. Because this will be the only preferences file for your Activity, you don't supply a name



# Write to a SharedPreferences Object

- Call edit() to get a SharedPreferences.Editor
- Add values with methods such as putBoolean() and putString()
- Commit the new values with commit()





```
SharedPreferences sharedPref = getActivity().getPreferences(Context.MODE_PRIVATE);
SharedPreferences.Editor editor = sharedPref.edit();
editor.putInt(getString(R.string.saved_high_score), newHighScore);
editor.commit();
```

# Read from a SharedPreferences Object

abstract Map<String, ?>	<code>getAll()</code> Retrieve all values from the preferences.
abstract boolean	<code>getBoolean(String key, boolean defValue)</code> Retrieve a boolean value from the preferences.
abstract float	<code>getFloat(String key, float defValue)</code> Retrieve a float value from the preferences.
abstract int	<code>getInt(String key, int defValue)</code> Retrieve an int value from the preferences.
abstract long	<code>getLong(String key, long defValue)</code> Retrieve a long value from the preferences.
abstract String	<code>getString(String key, String defValue)</code> Retrieve a String value from the preferences.
abstract Set<String>	<code>getStringSet(String key, Set&lt;String&gt; defValues)</code> Retrieve a set of String values from the preferences.



```
SharedPreferences sharedPref = getActivity().getPreferences(Context.MODE_PRIVATE);
int defaultValue = getResources().getInteger(R.string.saved_high_score_default);
long highScore = sharedPref.getInt(getString(R.string.saved_high_score), defaultValue);
```

