Java 8 Stream API

Efthimios Alepis



- Package java.util.stream provides classes to support functional-style operations on <u>streams of elements</u>, such as map-reduce transformations on collections
- The key abstraction introduced in this package is **stream**
- The classes Stream, IntStream, LongStream, and DoubleStream are streams over objects and the primitive int, long and double types
- Streams are Monads, thus playing a big part in bringing functional programming to Java

Introduction

- No storage. A stream is not a data structure that stores elements
- Functional in nature. An operation on a stream produces a result, but does not modify its source
- Laziness-seeking. Many stream operations, such as filtering, mapping, or duplicate removal, can be implemented lazily, exposing opportunities for optimization
- Possibly unbounded. While collections have a finite size, streams need not. Short-circuiting operations such as limit(n) or findFirst() can allow computations on infinite streams to complete in finite time
- Consumable. The elements of a stream are only visited once during the life of a stream. Like an Iterator, a new stream must be generated to revisit the same elements of the source

Streams Vs Collections

- From a Collection via the stream() and parallelStream() methods
- From an array via Arrays.stream(Object[])
- From static factory methods on the stream classes, such as Stream.of(Object[]), IntStream.range(int, int) or Stream.iterate(Object, UnaryOperator)
- The lines of a file can be obtained from BufferedReader.lines()
- Streams of file paths can be obtained from methods in Files
- Streams of random numbers can be obtained from Random.ints()

Obtaining a Stream

- Stream operations are divided into intermediate and terminal operations, and are combined to form stream pipelines. A stream pipeline consists of a source, followed by zero or more intermediate operations such as Stream.filter or Stream.map, and a terminal operation such as Stream.forEach or Stream.reduce
- Intermediate operations return a new stream. They are always lazy: executing an intermediate operation such as filter() does not actually perform any filtering, but instead creates a new stream that, when traversed, contains the elements of the initial stream that match the given predicate
- Terminal operations, such as Stream.forEach or IntStream.sum, may traverse the stream to produce a result or a side-effect. After the terminal operation is performed, the stream pipeline is considered consumed, and can no longer be used

Stream operations and pipelines

- Processing elements with an explicit for-loop is inherently serial
- All streams operations can execute either in serial or in parallel
- The stream implementations in the JDK create serial streams unless parallelism is explicitly requested
- For example, Collection has methods Collection.stream() and Collection.parallelStream(), which produce sequential and parallel streams respectively

Stream Parallelism

Simple Example

}

Command Prompt	_	Х	
C:\Users\talepis\IdeaProjects\Streamsl\out\production\Streamsl>java Main MANOLIS MANOS MARIA MARIOS			^
C:\Users\talepis\IdeaProjects\Streamsl\out\production\Streamsl>_			
			~

```
import java.util.Arrays;
public class Demo2 {
    public static void main(String[] args) {
        Arrays.stream(new int[] {1, 2, 3, 4})
            .map(n -> 2 * n + 1)
            .average()
            .ifPresent(System.out::println);
```

}



Stream Creation

Stream<String> streamEmpty = Stream.empty();

- The empty() method should be used in case of a creation of an empty stream
- Its often the case that the empty() method is used upon creation to avoid returning null for streams with no element:

```
public Stream<String> streamOf(List<String> list) {
    return list == null || list.isEmpty() ? Stream.empty() : list.stream();
}
```



Collection<String> collection = Arrays.asList("a", "b", "c"); Stream<String> streamOfCollection = collection.stream();

Stream of Collection

String[] arr = new String[]{"a", "b", "c"};
Stream<String> streamOfArrayFull = Arrays.stream(arr);
Stream<String> streamOfArrayPart = Arrays.stream(arr, 1, 3);

Stream of Array

Stream<String> streamBuilder =

```
Stream.<String>builder().add("a").add("b").add("c").build();
```

 When builder is used the desired type should be additionally specified in the right part of the statement, otherwise the build() method will create an instance of the Stream<Object>

Stream.builder()

```
Stream<String> streamOfString =
Pattern.compile(", ").splitAsStream("a, b, c");
```

Stream of String

Path path = Paths.get("C:\\file.txt");
Stream<String> streamOfStrings = Files.lines(path);
Stream<String> streamWithCharset =
Files.lines(path, Charset.forName("UTF-8"));

Stream of File

- It is possible to instantiate a stream and to have an accessible reference to it as long as only intermediate operations were called
- Executing a terminal operation makes a stream inaccessible
 - Stream<String> stream =
 Stream.of("a", "b", "c").filter(element -> element.contains("b"));
 Optional<String> anyElement = stream.findAny();
- It is very important to remember that Java 8 streams can't be reused

Referencing a Stream



- The Stream API is a powerful but simple to understand set of tools for processing sequence of elements
- It allows us to reduce a huge amount of boilerplate code, create more readable programs and improve app's productivity when used properly
- Hint: don't leave instantiated streams unconsumed as that may lead to memory leaks

