

Introduction to Deep Learning

'Deep Voice' Software **Can Clone Anyone's** Voice With Just 3.7 **Seconds of Audio**

Using snippets of voices, Baidu's 'Deep Voice' can generate new speech, accents, and tones.

'Creative' AlphaZero leads way for chess computers and, maybe, science

Former chess world champion Garry Kasparov likes what he sees of computer that could be used to find cures for diseases

Complex of bacteria infecting viral proteins modeled in CASP 13. The complex cont that were modeled individually. PROTEIN DATA BANK

Google's DeepMind aces protein folding By Robert F. Service | Dec. 6, 2018, 12:05 PM

The Rise of Deep Learning

that converts mono audio recordings into 3D sounds using video scenes

The two key applications of AI in manufacturing are pricing and manufacturability feedback

Al Can Help In Predicting Cryptocurrency

Value

1 Hy Schools | Lost and rised Jan 25, 2019

What is Deep Learning?

ARTIFICIAL

Any technique that enables a subject to learn without **DEEP LEARNING** computers to mimic human behavior

INTELLIGENCE MACHINE LEARNING

Ability to learn without explicitly being programmed Extract patterns from data using

neural networks

313472

 742

 $3\,$ 5

Why Deep Learning and Why Now?

Why Deep Learning?

Hand engineered features are time consuming, brittle and not scalable in practice

Can we learn the **underlying features** directly from data?

Low Level Features

Mid Level Features **High Level Features**

Lines & Edges **Executed Exes & Nose & Ears** Facial Structure

Why Now?

Neural Networks date back decades, so why the resurgence?

1. Big Data

- Larger Datasets
- Easier Collection & Storage

IMAGENET

Wikipedi*A*

2. Hardware

- Graphics Processing Units (GPUs)
- Massively Parallelizable

3. Software

- Improved **Techniques**
- New Models
- Toolboxes

The Perceptron The structural building block of deep learning

Non-Linearity Output Weights Inputs Sum

Non-Linearity Weights Inputs Output Sum

Weights Non-Linearity Output Inputs Sum

Activation Functions

$$
\hat{y} = g(w_0 + X^T W)
$$

Example: sigmoid function \bullet

$$
g(z) = \sigma(z) = \frac{1}{1+e^{-z}}
$$

Common Activation Functions

Sigmoid Function

Hyperbolic Tangent

Rectified Linear Unit (ReLU)

NOTE: All activation functions are non-linear

Importance of Activation Functions

The purpose of activation functions is to introduce non-linearities into the network

What if we wanted to build a Neural Network to distinguish green vs red points?

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Linear Activation functions produce linear decisions no matter the network size

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Linear Activation functions produce linear decisions no matter the network size

Non-linearities allow us to approximate arbitrarily complex functions

We have:
$$
w_0 = 1
$$
 and $W = \begin{bmatrix} 3 \\ -2 \end{bmatrix}$

$$
\hat{y} = g (w_0 + X^T W)
$$

= $g \left(1 + \left[\frac{x_1}{x_2}\right]^T \left[\frac{3}{-2}\right]\right)$

$$
\hat{y} = g \left(1 + 3x_1 - 2x_2\right)
$$

This is just a line in 2D!

Building Neural Networks with Perceptrons

The Perceptron: Simplified

The Perceptron: Simplified

 $z = w_0 + \sum_{j=1}^{m} x_j w_j$

Multi Output Perceptron

$$
z_i = w_{0,i} + \sum_{j=1}^{m} x_j w_{j,i}
$$

Single Layer Neural Network

Single Layer Neural Network

Multi Output Perceptron

Deep Neural Network

Applying Neural Networks

Example Problem

Will I pass this class?

Let's start with a simple two feature model

 x_1 = Number of lectures you attend x_2 = Hours spent on the final project

Quantifying Loss

The loss of our network measures the cost incurred from incorrect predictions

Empirical Loss

The **empirical loss** measures the total loss over our entire dataset

 \bullet

 \bullet

Binary Cross Entropy Loss

Cross entropy loss can be used with models that output a probability between 0 and 1

loss = tf.reduce_mean(tf.nn.softmax_cross_entropy_with_logits(model.y, model.pred))
Mean Squared Error Loss

Mean squared error loss can be used with regression models that output continuous real numbers

Training Neural Networks

We want to find the network weights that achieve the lowest loss

$$
W^* = \underset{W}{\operatorname{argmin}} \frac{1}{n} \sum_{i=1}^n \mathcal{L}\big(f\big(x^{(i)}; W\big), y^{(i)}\big)
$$

$$
W^* = \underset{W}{\operatorname{argmin}} J(W)
$$

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$$

$$
W^* = \underset{W}{\operatorname{argmin}} \, J(W)
$$
Remember:
$$
W = \{W^{(0)}, W^{(1)}, \dots\}
$$

Randomly pick an initial (w_0, w_1)

Take small step in opposite direction of gradient

Repeat until convergence

Algorithm

- 1. Initialize weights randomly $\sim \mathcal{N}(0, \sigma^2)$
- 2. Loop until convergence:
- 3. Compute gradient, $\frac{\partial J(W)}{\partial W}$ ∂W
- 4. Update weights, $W \leftarrow W \eta \frac{\partial J(W)}{\partial W}$
- 5. Return weights

 ∂W weights_new = weights.assign(weights - lr * grads)

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5. Return weights

weights = tf.random normal(shape, stddev=sigma)

grads = tf.gradients(ys=loss, xs=weights)

weights_new = weights.assign(weights - $1r$ * grads)

How does a small change in one weight (ex. w_2 *) affect the final loss* $J(W)$?

$$
\frac{\partial J(\mathbf{W})}{\partial w_2} = \frac{\partial J(\mathbf{W})}{\partial \hat{y}} * \frac{\partial \hat{y}}{\partial w_2}
$$

$$
\frac{\partial J(\mathbf{W})}{\partial w_1} = \frac{\partial J(\mathbf{W})}{\partial \hat{y}} * \frac{\partial \hat{y}}{\partial z_1} * \frac{\partial z_1}{\partial w_1}
$$

$$
\frac{\partial J(\boldsymbol{W})}{\partial w_1} = \frac{\partial J(\boldsymbol{W})}{\partial \hat{y}} * \frac{\partial \hat{y}}{\partial z_1} * \frac{\partial z_1}{\partial w_1}
$$

Repeat this for every weight in the network using gradients from later layers

Neural Networks in Practice: **Optimization**

Training Neural Networks is Difficult

Loss Functions Can Be Difficult to Optimize

Remember: Optimization through gradient descent

$$
W \leftarrow W - \eta \frac{\partial J(W)}{\partial W}
$$

Loss Functions Can Be Difficult to Optimize

Remember: Optimization through gradient descent

Setting the Learning Rate

Small learning rate converges slowly and gets stuck in false local minima

Setting the Learning Rate

Large learning rates overshoot, become unstable and diverge

Setting the Learning Rate

Stable learning rates converge smoothly and avoid local minima

How to deal with this?

Idea 1:

Try lots of different learning rates and see what works "just right"

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Try lots of different learning rates and see what works "just right"

Idea 2:

Do something smarter! Design an adaptive learning rate that "adapts" to the landscape

Adaptive Learning Rates

- Learning rates are no longer fixed
- Can be made larger or smaller depending on:
	- how large gradient is
	- how fast learning is happening
	- size of particular weights
	- etc...

Adaptive Learning Rate Algorithms

- Momentum
- Adagrad
- Adadelta
- Adam
- RMSProp

tf.train.MomentumOptimizer tf.train.AdagradOptimizer tf.train.AdadeltaOptimizer tf.train.AdamOptimizer tf.train.RMSPropOptimizer

Qian et al. "On the momentum term in gradient descent learning algorithms." 1999.

Duchi et al. "Adaptive Subgradient Methods for Online Learning and Stochastic Optimization." 2011.

Zeiler et al. "ADADELTA: An Adaptive Learning Rate Method." 2012.

Kingma et al. "Adam: A Method for Stochastic Optimization." 2014.

Neural Networks in Practice: Mini-batches

Algorithm

- 1. Initialize weights randomly $\sim \mathcal{N}(0, \sigma^2)$
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Can be very computational to compute!

Algorithm

- 1. Initialize weights randomly $\sim \mathcal{N}(0, \sigma^2)$
- 2. Loop until convergence:
- 3. Pick single data point i
- 4. Compute gradient, $\frac{\partial J_i(W)}{\partial W}$ ∂W
- 5. Update weights, $W \leftarrow W \eta \frac{\partial J(W)}{\partial W}$ ∂W
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Algorithm

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- 6. Return weights

Easy to compute but very noisy (stochastic)!

Algorithm

- 1. Initialize weights randomly $\sim \mathcal{N}(0, \sigma^2)$
- 2. Loop until convergence:
- 3. Pick batch of B data points

4. Compute gradient,
$$
\frac{\partial J(W)}{\partial W} = \frac{1}{B} \sum_{k=1}^{B} \frac{\partial J_k(W)}{\partial W}
$$

- 5. Update weights, $W \leftarrow W \eta \frac{\partial J(W)}{\partial W}$ ∂W
- 6. Return weights

Algorithm

- Initialize weights randomly $\sim \mathcal{N}(0, \sigma^2)$
- 2. Loop until convergence:
- 3. Pick batch of B data points
- 4. Compute gradient, $\frac{\partial J(W)}{\partial W}$ ∂W = . $\frac{1}{B}\sum_{k=1}^B$ $B = \frac{\partial J_k(W)}{\partial t}$ ∂W
- 5. Update weights, $W \leftarrow W \eta \frac{\partial J(W)}{\partial W}$ ∂W
- 6. Return weights

Fast to compute and a much better estimate of the true gradient!

 $\begin{array}{c|c}\n\hline\n0.9 & 0.8 & 0.7 & 0.6 & 0.4 & 0.3 & 0.2\n\end{array}$

Mini-batches while training

More accurate estimation of gradient

Smoother convergence Allows for larger learning rates
Mini-batches while training

More accurate estimation of gradient Smoother convergence Allows for larger learning rates

Mini-batches lead to fast training!

Can parallelize computation + achieve significant speed increases on GPU's

Neural Networks in Practice: Overfitting

The Problem of Overfitting

Regularization

What is it?

Technique that constrains our optimization problem to discourage complex models

Regularization

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Technique that constrains our optimization problem to discourage complex models

Why do we need it?

Improve generalization of our model on unseen data

Regularization 1: Dropout

• During training, randomly set some activations to 0

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	- Typically 'drop' 50% of activations in layer
	- Forces network to not rely on any 1 node the test is the state of the Forces network to not rely on any 1 node

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Core Foundation Review

- Structural building blocks
- Nonlinear activation functions

- Stacking Perceptrons to form neural networks
- Optimization through backpropagation

- Adaptive learning
- Batching
- Regularization

